

Sonata for Flute and Piano, 2nd. Movement ("A Forgiving Dream.")

About the artist

I live in beautiful Tasmania, Australia. I have been writing music for about 25 years. I currently teach and compose. Any comments or questions are very welcome. And if you play any of my music, please leave some feedback to let me know how it went or what you thought. Enjoy!

Artist page: https://www.free-scores.com/Download-PDF-Sheet-Music-james-darmody.htm

About the piece

Title: Sonata for Flute and Piano, 2nd. Movement ["A

Forgiving Dream."]

Composer: Darmody, James

Copyright: Copyright James Darmody 1994

Instrumentation: Flute and Piano Modern classical Style:

Comment: This piece was written nearly 20 years ago when I was

first studying at university. I knew a very fine flutist and wrote many pieces for her. This Sonata is thematically guite simple but with some technical challenges for the player, however I still after all this time have a soft spot for it... This is the Second Movement and it makes use of a narrator (either a specific 'guest' speaker or the pianist can read as they do not play in that secti...

(more online)

James Darmody on free-scores.com



This work is not Public Domain. You must contact the artist for any use outside the private area.

Prohibited distribution on other website.



- · listen to the audio
- share your interpretation
- comment
- contact the artist

Last update : 2011-08-24 11:23:00 First added the : 2011-08-12

tree-scores.com

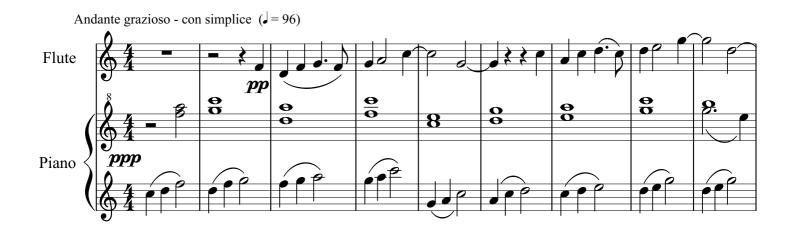
Flute Sonata no. 1

W. Wordsworth

2nd. Movement

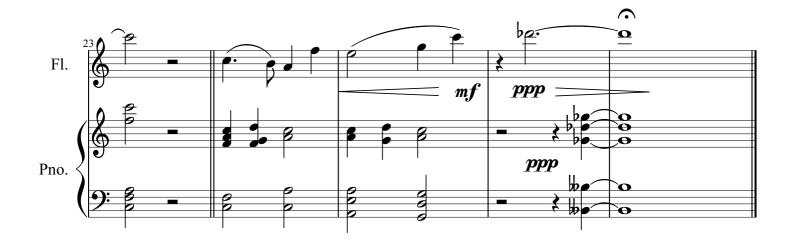
James Darmody

"Forgive this dream"









(To be read during cadenza, by pianist or other speaker)

"The clouds that gather round the setting sun Do take a sober colouring from an eye That hath kept watch o'er man's mortality: Another race hath been, and other palms are won. Thanks to the human heart by which we live, Thanks to its tenderness, its joys, and fears, To me the meanest flower that blows can give Thoughts that do often lie too deep for tears."

W. Wordsworth







